

LEARNING OBJECTIVES DEPOSITORY

INTERMEDIATE OBJECTIVES	OPERATIVE GOALS	OUTCOMES TO BE TARGETED	IMPACT
I - first aim (general objective) MOTIVATE AND GIVE MEANING			
Develop transversal skills to enhance the students, and then motivate them 3 rd PRIORITY	<i>I.1 Promote an autonomous understanding of knowledge in a transdisciplinary framework, and help to implement more teamworks between pupils, as between teachers and adult members of the community</i>	<p style="text-align: center;">Peer-to-peer collaborative skills are reinforced and mastery of ICT is better</p> <p>expected results # 2 and # 3</p>	<p>1. Progress in academic performance and “well-being” for learners</p> <p>2. Disciplinary decompartmentalization and better teamwork by teachers and learners (re-legitimizing the assessment process, if necessary)</p> <p>3. Debates on artistic expression or civics issues through the prism of the unity of matter and living things implementing other projects and / or individual mobility beyond the partnership</p>
Give a more intelligible practical purpose to learning contents	<i>I.2 Introduce an international dimension by making four European schools cooperate to produce drawings and write graphic novels together (to better adapt the lessons to the needs of high school students and enhance their skills)</i>		
Open the school both to local and international environment to stimulate the exchanges and the dissemination of good practices 2 nd PRIORITY	<i>I.3 Improve digital integration and welcome outside speakers, experiment with new educational solutions (innovate)</i>		
II - second aim (general objective) TO BUILD A CULTURAL AND SCIENTIFIC PROJECT			
Fight against dropping out of school and give a civic dimension through forward thinking on environmental and climate issues 1 st PRIORITY	<i>II.1 Make students and teachers cooperate to study together the Forces of Nature and the question of energy resources mobilized by our societies</i>	<p style="text-align: center;">The orientation is enlightened and does become more positive; a project dynamic is promoted that value students' non-school talents (for example, their artistic or relational skills) and strengthen the attractiveness of the High School</p> <p>expected results # 1 and # 4</p>	<p>4. Incentive for the material upgrading of the school</p> <p>5. Reinforced integration into the local schools network</p> <p>6. Better understanding of what is a Sustainable Development</p> <p>7. Perennisation of European and International and openness by maintaining established personal relationships over time</p>
Encourage a more conscious project approach on the part of the students and aimed at their full personal development	<i>II.2 Produce in a transnational framework and / or share images, maps, graphics, etc.</i>		
Promote the future employability of learners and / or their University course	<i>II.3 Issue European certifications attesting to the expertise acquired by the learners</i>		